

**In the Claims:**

Please amend Claims 1, 3, 4, 5, 11, 14 and 15 to read as follows:

In particular, please substitute the below claims for the indicated pending claims with the same number:

1. (Once Amended) A method of displaying active video on a computer system, the method comprising the steps of:

receiving at a first video graphics adapter (VGA) a first frame of active video from a video source;

rendering at least a first portion of the first frame of video at the first VGA in response to a first control signal; and

rendering at least a second portion of the first frame of video at a second VGA in response to a second control signal.

3. (Once Amended) The method of claim 1, wherein the step of rendering at least a first portion of the first frame of video at the first VGA includes storing the at least a first portion of the active video in a video memory associated with the first VGA.

4. (Once Amended) The method of claim 3, wherein the step of rendering at least a second portion of the first frame of video at the second VGA includes the substep of:

storing the at least second portion of the active video in a first video memory associated with the first VGA.

5. (Once Amended) The method of claim 4 further including the substep of: reading the second portion of the active video from the first video memory and storing the at least second portion of the active video in a first video memory associated with the first VGA.

11. (Once Amended) The method of claim 1 further comprising the steps of: receiving at the second VGA a second frame of active video from a second video source;

and

rendering at least a portion of the second frame of video at the first VGA.

14. (Once Amended) A processing system for executing instructions, the processor system comprising instructions for:

monitoring the location of an active video window;

storing active video data at first video memory; and

sending the active video data from the first memory to a second video memory when the location of the active video window is associated with the second video memory.

15. (Once Amended) A method of displaying active video on a computer system, the method comprising the steps of:

receiving at a first video graphics adapter (VGA) a first frame of active video from a video source; and

displaying at least a first portion of the first frame of video at a second VGA in response to a second control signal.

*video window*